What went well

* Researching and learning Flutter and Dart alongside working with Firebase Authentication and Firestore
* Designing different UI pages that will be needed for the application to function as we planned
* Interactions between front and back ends work as expected
* Meeting consistently 3 times a week for a SCRUM meeting with every member present

What didn’t go well

* Setting up Flutter and Firebase on different machines with different operating systems
* Resolving differences between Flutter implementations on Android versus iOS
* Communication between team members in regards to clearly-defined responsibilities

What could be improved

* Splitting work and communicating between the team
* Understanding the work of each other so the implementation between front-end and back-end goes more smoothly
* Using various git branches so our commits do not collide with one another
* Clearly defining implementation goals and deadlines to be completed by

Challenges

* Maintaining a regular schedule for progress on the assignment
* Finding time outside of other classes and assignments